



📍 Orlando FL  
Willing to Relocate

## 👤 CONTACT

🎬 [Demo Reel](#)

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## ⚙️ SKILLS

- Making Real-Time VFX
- UE5 Material Blueprints
- UE5 Niagara VFX
- Compositing
- Python
- Lighting Design
- Interactive Art
- Immersive Experiences
- Rigging
- UE5 Blueprints
- HLSL
- Modeling

## 👤 PROGRAMS

- Unreal Engine 5
- Maya
- Houdini
- Touchdesigner
- Cinema 4D
- Adobe Creative Suite
- Nuke
- Procreate
- Blender
- Resolume
- Unity
- Perforce
- Jira
- PyQt
- Substance Designer
- Pangolin Quickshow

# Livi Bonaventura

## VFX Artist

### 📁 Experience

#### 2024-PRESENT | TECH ARTIST - VFX

##### LockHeed Martin

- I create content for Lockheed Martin, contributing to all stages of the production pipeline.
- I specialize in VFX, primarily using Houdini for high-quality simulations and effects.
- I rig vehicles and robots, handle Nuke compositing and motion graphics, and create assets including modeling, texturing, UVing, and shaders.
- I work on real-time projects, such as a VR experience developed in Unreal Engine 5.

#### 2023-2024 | REALTIME VFX ARTIST

##### CHROMA - Dragonfly Games

- Developed dynamic VFX utilizing UE5 Niagara and SideFX Houdini for player and enemies abilities in a roguelike game project
- Made immersive environmental VFX to enhance the game's atmosphere and visual storytelling
- Rigged the main player character in Autodesk Maya

#### 2023 | TECH ARTIST

##### Minion VR Experience

- Utilized Blueprints in Unreal Engine 5 to craft immersive VR experience
- Rigged VR hands and created Animation Blueprints for lifelike movement
- Rigged minion body and facial features, Animation Blueprints for movement and expression
- Created VFX using, UE5 Niagara, for the VR environment

#### 2020-2024 | FREELANCE INTERACTIVE ARTIST

- Worked in venues around Florida and NYC as a light designer and show operator
- Made interactive installations and visuals for numerous companies and independent businesses
- Made Installations and visuals using UE5, Touchdesigner, Houdini, Maya, Adobe After Effects, Cinema 4D, Resolume, and Pangolin Quickshow

### 🎓 Education

#### 2018-2023 | BACHELOR OF FINE ARTS

University of Central Florida  
Emerging Media: Experimental Animation

#### 2023-2024 | MASTER OF SCIENCE

Florida Interactive Entertainment Academy (FIEA)  
Technical Art